

MUHAMMET ÖZDAMAR

GAME DEVELOPER

PROFILE

I am a self-motivated and dedicated student with a great passion for game development. I have three years of experience with Unity3D. I am looking forward to developing challenging mobile games that addictive and fun to play.

CONTACT



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LANGUAGES

English (Full professional proficiency)



REFERENCES



EDUCATION

Dokuz Eylul University

2017 - 2022

Computer Engineering

Isparta Anatolian Teacher High School

2011 - 2015

Secondary Education

EXPERIENCE

Freelance Game Developer

2020 - 2021

I have developed several hyper-casual games for a client. These games can be viewed on <u>my</u> portfolio site.

Game Developer @Coconut Games

2021 - current

I developed hyper-casual game prototypes on a weekly basis. I also designed new game ideas.

SKILLS

Unity3D
C#
Git
Java